

**Shree Manibhai Virani and Smt. Navalben Virani Science College (Autonomous). Rajkot**  
Affiliated to Saurashtra University, Rajkot

**SEMESTER END EXAMINATION NOVEMBER – 2017**

**B.Voc. Applied Computer Technology**

**ACTECH 3.4 – BASIC ANIMATION USING FLASH**

*Duration of Exam – 2.30 hrs*

*Semester – III*

*Max. Marks – 70*

**Que. - 1 Answer the following Questions**

**[20]**

1. What is used to create, select or manipulate design element?
2. Which short cut key is used to select magnifier or zoom tool?
3. Which area is used for zooming and panning in the application window?
4. Which type of animation, Flash is known?
5. Which short kut key is used to insert blank key frame?
6. What is the range of frame rate of FPS can set?
7. What is the minimum value of radius of rectangle's corner?
8. Which tool we can access after use of spacebar?
9. Which short cut key is used for ungroup the object?
10. Which option is used in line type option to create password type input in Input Text?
11. Which option is used to display border in Dynamic and Input text?
12. Which short cut key is used for import image direct to the stage?
13. Which layer of the content will not be seen in the test movie?
14. Which menu is contained the group option for grouping multi objects?
15. In which type of symbol we can't use the effect of Filter?
16. Type of the symbol is known as \_\_\_\_\_ in flash.
17. In which symbol we can add loop of playing animation?
18. Which effect is used for controlling the amount of the object transparency?
19. How many types of text-box are available in Flash - 8?
20. Which file will generate automatically, while testing the movie?

**Que. – 2 (A) Answer the following Questions (Any Three)**

**[06]**

1. What is Shape Tween effect in Flash?
2. What is Frame? explain.
3. Explain about Arithmetic operator.
4. Write about Timeline window.
5. Explain about Work area.
6. What is an Instane?

**Que. – 2 (B) Answer the following Questions (Any Three) [09]**

1. Explain about Guide line layer in detail.
2. Explain Info Panel & Groups.
3. How can we run animation in different way?
4. What is Action Panel? Explain in detail.
5. What is masking? Explain.
6. Explain about Color Mixer Panel with its types of Fill.

**Que. – 2 (C) Answer the following Questions (Any Two) [10]**

1. Write about Filter in detail.
2. Explain different between Static text, Dynamic text and Input text.
3. Explain about Button in detail.
4. What is Symbol? How to create it? Explain type of Symbols.
5. Write about Objects Initiation in detail.

**Que. – 3 (A) Answer the following Questions (Any Three) [06]**

1. What is Onion in flash?
2. Explain Input Text in short.
3. What is Common Library in Flash?
4. Write about Logical Operator in flash.
5. Write about Layer and its different Mode Name.
6. What is Break apart?

**Que. – 3 (B) Answer the following Questions (Any Three) [09]**

1. Write in detail about color styles of Symbols.
2. Explain any six Flash tools in detail.
3. How to edit sound? Write down its different effects.
4. What is Animation? Explain Frame by Frame animation.
5. How to publish animation in flash?
6. Write any three Movie Clip Property.

**Que. – 3 (C) Answer the following Questions (Any Two) [10]**

1. Explain type of Text.
  2. Explain about sound and its all properties.
  3. Explain Text with its different properties.
  4. Describe the Object Property in detail.
  5. Describe the Flash Interface in detail.
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